

Art and Design Disciplinary Knowledge

The children will have acquired substantive knowledge and will draw upon that knowledge to be able to :

	Nursery	Reception	Year 1	Year 2
Drawing	<p>Explore mark making Use mark making to represent ideas like movement or loud noises. Begin to create closed shapes with continuous lines and begin to use marks/shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle</p>	<p>Hold a pencil correctly Make a range of marks using a variety of tools Select and use tools appropriately Make a wide range of marks on a variety of surfaces Create closed shapes with continuous lines and begin to use these shapes to represent objects Draw with increasing complexity and detail</p>	<p>Select appropriate tools Make a range of marks using different types of lines including curved and straight lines, zig-zags and cross-hatching Apply pressure to go from light to dark/ dark to light Use the tips and sides of drawing tools Blend and smudge trace and cut around shapes and images with accuracy Use line to represent simple shapes Use templates to draw shapes Use a ruler and template to draw lines and shapes accurately</p>	<p>Use a range of mark makers to create a variety of effects which are dependent on the surface on which they are placed Draw lines with increasing skill, awareness and control including different shapes, pressure and thickness Identify where marks change in response to a change in music</p>
Painting	<p>Explore colour and colour mixing Use a variety of tools to paint with</p>	<p>Use a range of painting tools Rinse and clean a paintbrush Use the dip, dip, dab method of applying paint Use a range of paint in primary colours Experiment with mixing to make new colours. Explore adding white to other paint colours</p>	<p>Make thick and thin marks Identify shades of primary colours Use water, paint and a palette (dip, dip, dab method) Experiment with using different shades of one colour making it lighter or darker Apply white paint to achieve muted tones</p>	<p>Select colours and painting tools appropriately Make painted marks to express feelings Say which two primary colours make each of the secondary colours and name the shades Mix two primary colours to create a secondary colour Use different painting tools to create dot patterns and designs</p>
Printmaking	<p>Explore marks made by objects</p>	<p>Print clear marks using everyday objects Use controlled brushstrokes Use the stippling technique Use the stencilling technique</p>	<p>Apply paint using controlled brushstrokes and stippling Combine printing techniques such as stencilling and relief printing</p>	<p>Create repeated patterns Combine printing techniques Identify the negative and positive space in a printed image Create a symmetrical printed pattern Use the technique of overprinting to create interesting effects</p>
Collage/Texture	<p>Explore different materials freely</p>	<p>Explore different textures and a variety of materials.</p>	<p>Build up layers, using collage to create a background</p>	<p>use a range of mark makers to create a variety of effects, depending on the surface they are placed on</p>

Texture is the look and feel of a surface.	Join different materials and explore different textures. Create simple collages	Experiment with colour, design and texture Handle, manipulate and enjoy using materials Create simple collages, using paper, pasta, beans, lentils etc Select, sort, tear and glue items down.	Tear paper and use scissors to cut for precision and compare the techniques	make a range of marks to show movement
Textiles	Explore different materials freely	Explore different textures and a variety of materials.	Combine a range of materials to produce textile art Use oil crayons and paint with control to explore pattern making manipulate fabric and yarns by poking, pulling, threading and weaving	Select appropriate pre-used images, colours and textures to create a new picture Select materials and combine to create interesting textural and visual effects Can place and arrange materials and objects to achieve balance Show control and dexterity in cutting and sewing skills
3D	Join different materials and combine materials in 3D form	Create transient art – (Art without Glue) using a variety of resources both natural and man-made. Create models from a wide range of materials Self-select resources that they need / want to test out including masking tape and glue to join	Select materials based on their properties Take inspiration from the work of an artist Mould clay to create smooth, rounded forms Apply techniques of joining, cutting and constructing modelling materials	Join materials together to form a 3D work of art Make a small rough draft of a sculpture to explore ideas Join materials together to form one sculpture Use paper sculpting techniques to create 3D forms
Creative response	Show different emotions in their drawings and paintings	refine a variety of artistic effects to express their ideas and feelings.	explain a range of printing processes express preferences about their own and others' work including artists articulate their views about the effects achieved and techniques used take inspiration from the work of an artist identify which aspects they found difficult and suggest ways in which their work could be improved	identify where marks change in response to a change in music take inspiration from others by observing the work of an artist make links between colour, shape, lines and emotions Explain the printing processes and comment on the effects achieved describe a painting in terms of its colour, style and motifs identify strengths and areas for development in their work